

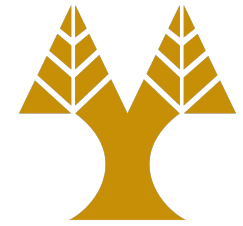
ΕΠΛ323 - Θεωρία και Πρακτική Μεταγλωττιστών

Lecture 8a

Syntax-directed Translation

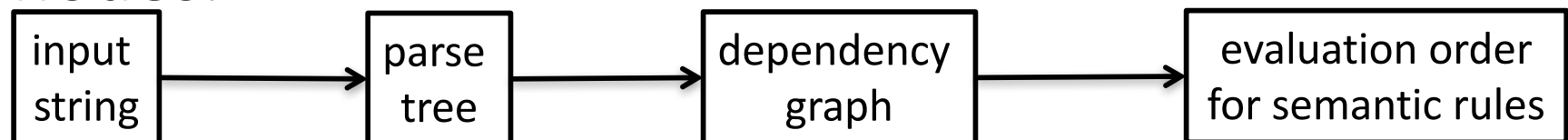
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Syntax-directed Translation (SDT)

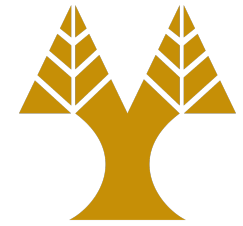


Μετάφραση Κατευθυνόμενη από τη Σύνταξη

- We associate information with a programming language construct by attaching attributes to the grammar symbols representing the construct.
- Values of attributes are computed based on semantic rules.
- We define Syntax-directed Definitions and Syntax-directed Translations.
- We parse the input token stream, build the parse tree, and then traverse the tree as needed to evaluate the semantic rules at the parse-tree nodes.



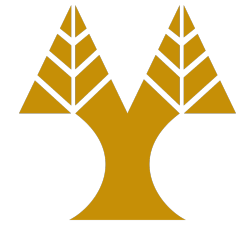
Syntax-directed Definitions (SDTs)



Ορισμοί κατευθυνόμενοι από τη σύνταξη

- A syntax-directed definition is a generalization of a context-free grammar in which each grammar symbol has an associated set of attributes
 - Synthesized attributes (*παραγόμενα*),
 - Inherited attributes (*κληρονομούμενα*).
- Attributes can represent anything
 - Strings, numbers, types, memory locations, etc.
- A parse tree showing the values of attributes at each node is called an *annotated parse tree*.

Attributes



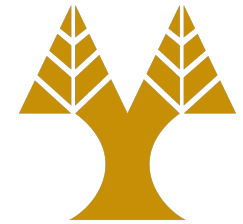
In a syntax-directed definition, each grammar production $A \rightarrow a$ has associated with it a set of semantic rules of the form $b := f(c_1, c_1, \dots, c_k)$ where a f is a function.

- Synthesized
 - b is a synthesized attribute of A ,
 - **Example:** $A \rightarrow BC$, $A.val = f(B.val, C.val)$, *i.e.*, the attribute **val** of A is computed by attributes of its children (B and C).
- Inherited
 - b is an inherited attribute of one of the grammar symbols on the right side of the production.
 - Terminals have **only** inherited attributes.
 - **Example:** $A \rightarrow BCD$, $C.val = f(A.val, B.val, D.val)$, *i.e.*, the attribute **val** of C (on the right side of the production) is computed by attributes of its parent (A) and its siblings (B and D).

In either case, we say that attribute b depends on attributes c_1, c_1, \dots, c_k .

Example

Synthesized Attributes



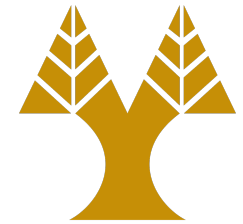
| PRODUCTION | SEMANTIC RULES |
|--------------------------------|----------------------------------|
| $L \rightarrow E \mathbf{n}$ | $print(E.val)$ |
| $E \rightarrow E_1 + T$ | $E.val := E_1.val + T.val$ |
| $E \rightarrow T$ | $E.val := T.val$ |
| $T \rightarrow T_1 * T$ | $T.val := T_1.val * T.val$ |
| $T \rightarrow F$ | $T.val := F.val$ |
| $F \rightarrow (E)$ | $F.val := E.val$ |
| $F \rightarrow \mathbf{digit}$ | $F.val := \mathbf{digit}.lexval$ |

All semantic rules are written at the right end of the productions.

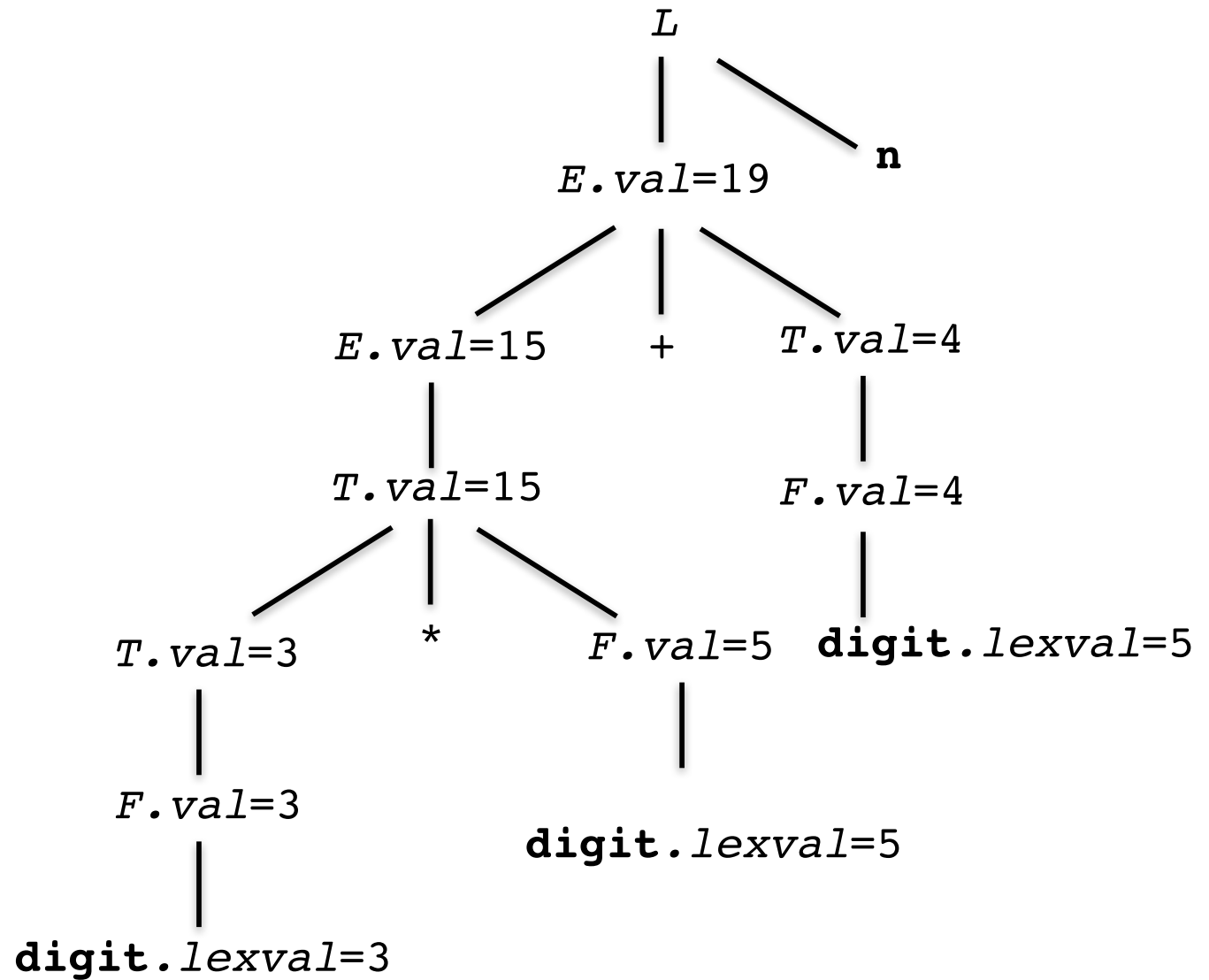
Syntax-directed definition (called also *S-attributed definition*), which contains *only* synthesized attributes.

Attribute **val** of E is a function of the attributes of its children, namely E_1 and T .

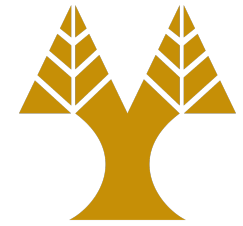
Annotated Parse Tree



Input: 3*5+4



Semantic Analysis



- **Syntax-directed Definition (SDD)**

A context-free grammar with **semantic rules** for calculating the attributes

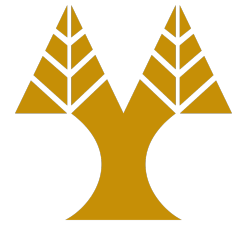
| PRODUCTION | SEMANTIC RULES |
|-------------------------|----------------------------|
| $E \rightarrow E_1 + T$ | $E.val := E_1.val + T.val$ |

- **Syntax-directed Translations (SDTs)**

A context-free grammar with **semantic actions** and their exact order (actions can appear anywhere in the right side of a production)

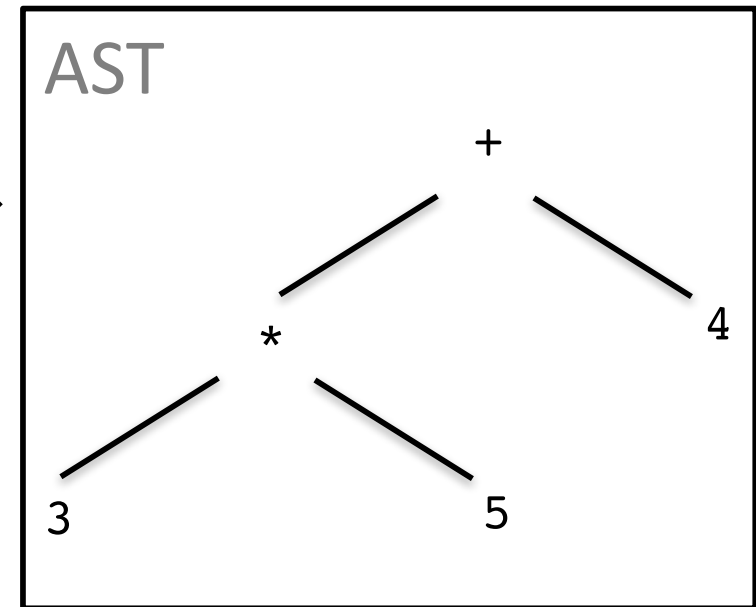
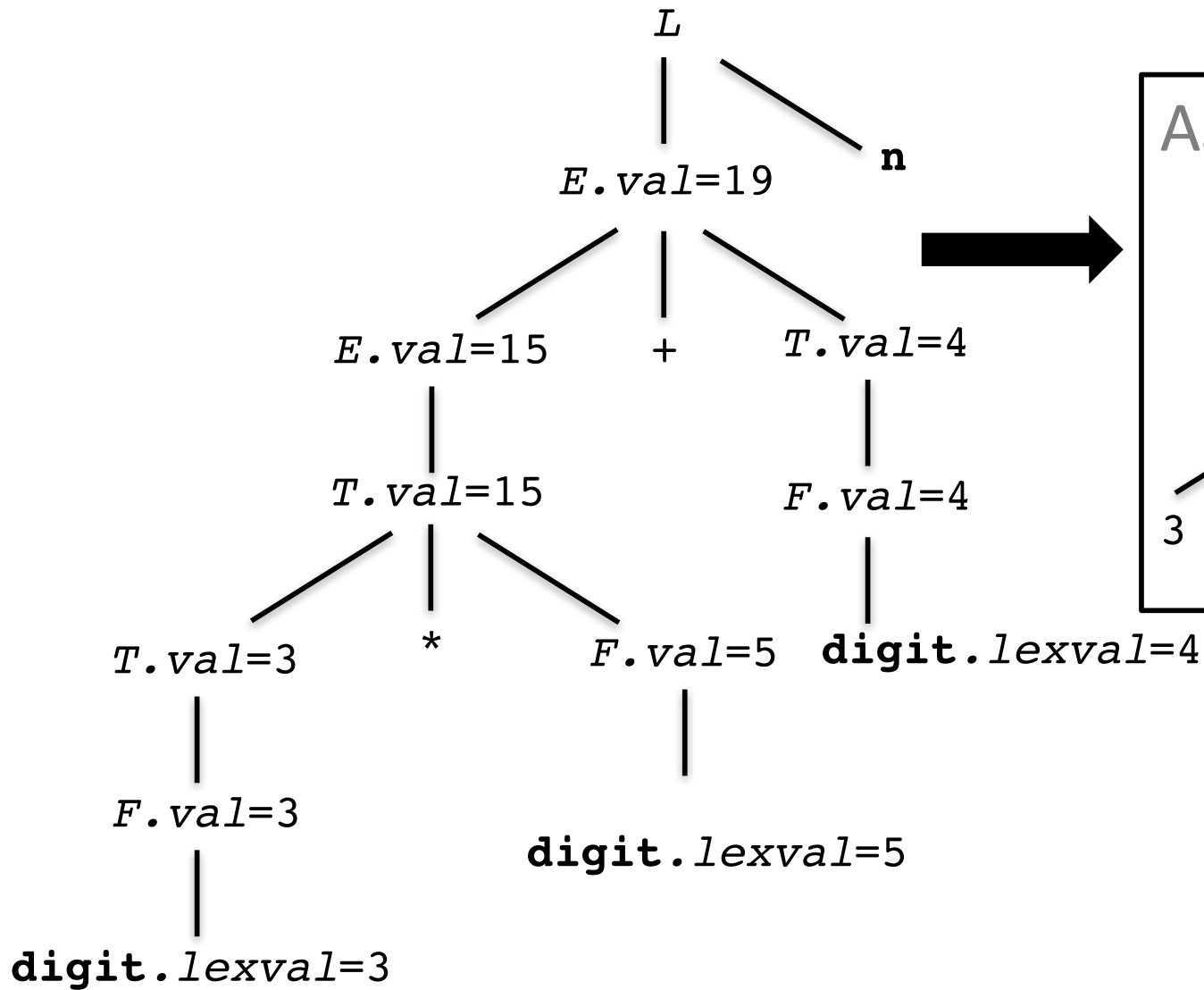
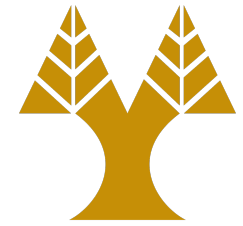
$T \rightarrow \mathbf{num} \{ \mathit{print}(\mathbf{num.val}) \}$

Syntax Trees

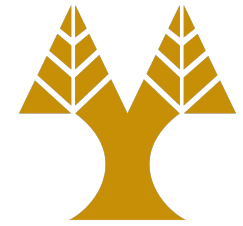


- An (abstract) syntax tree (AST) is a condensed form of a parse tree, useful for representing language constructs.
- An AST is much more simplified compared to the parse tree
- Much more easier to be handled from following phases of the compiler

Example

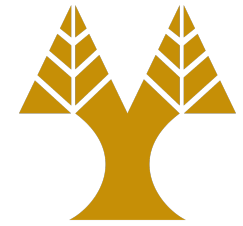


AST Construction



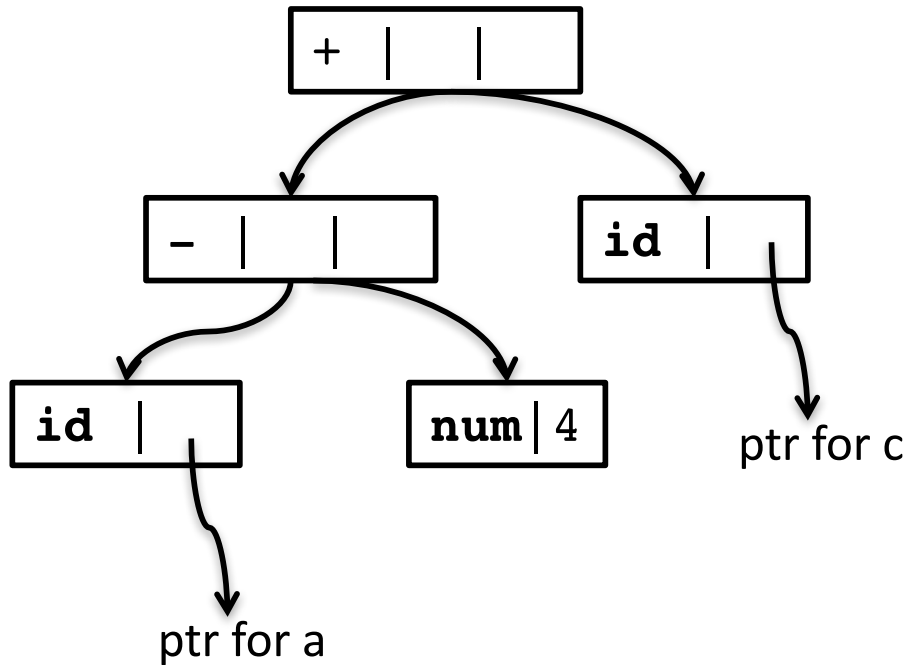
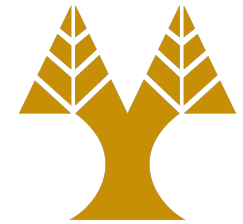
- We use the following functions to create an AST.
 - `mknode(op, left, right)` creates an operator node with label *op* and two fields containing pointers to *left* and *right*.
 - `mkleaf(id, entry)` creates an identifier node with label **id** and a field containing *entry*, a pointer to the symbol-table entry for the identifier.
 - `mkleaf(num, val)` creates a number node with label **num** and a field containing *val*, the value of the number.

Syntax-directed Definition for AST construction



| PRODUCTION | SEMANTIC RULES |
|------------------------------|--|
| $E \rightarrow E_1 + T$ | $E.nptr := mknode('+', E_1.nptr, T.nptr)$ |
| $E \rightarrow E_1 - T$ | $E.nptr := mknode('-', E_1.nptr, T.nptr)$ |
| $E \rightarrow T$ | $E.nptr := T.nptr$ |
| $T \rightarrow (E)$ | $T.nptr := E.nptr$ |
| $T \rightarrow \mathbf{id}$ | $T.nptr := mkleaf(\mathbf{id}, \mathbf{id.entry})$ |
| $T \rightarrow \mathbf{num}$ | $T.nptr := mkleaf(\mathbf{num}, \mathbf{num.val})$ |

a-4+c



```
(1) p1 := mkleaf(id, entrya)
(2) p2 := mkleaf(num, 4)
(3) p3 := mknnode('-', p1, p2)
(4) p4 := mkleaf(id, entryc)
(5) p5 := mknnode('+', p3, p4)
```