

ΕΠΛ323 - Θεωρία και Πρακτική Μεταγλωττιστών

Lecture 3a

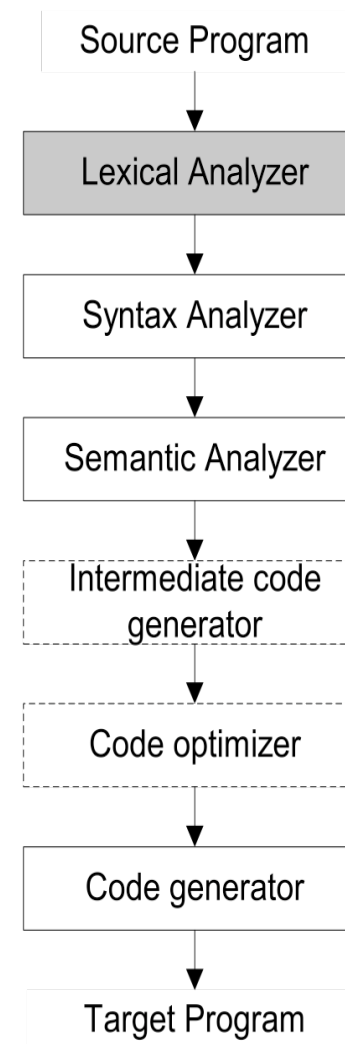
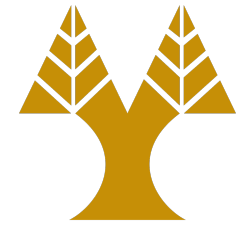
Lexical Analysis

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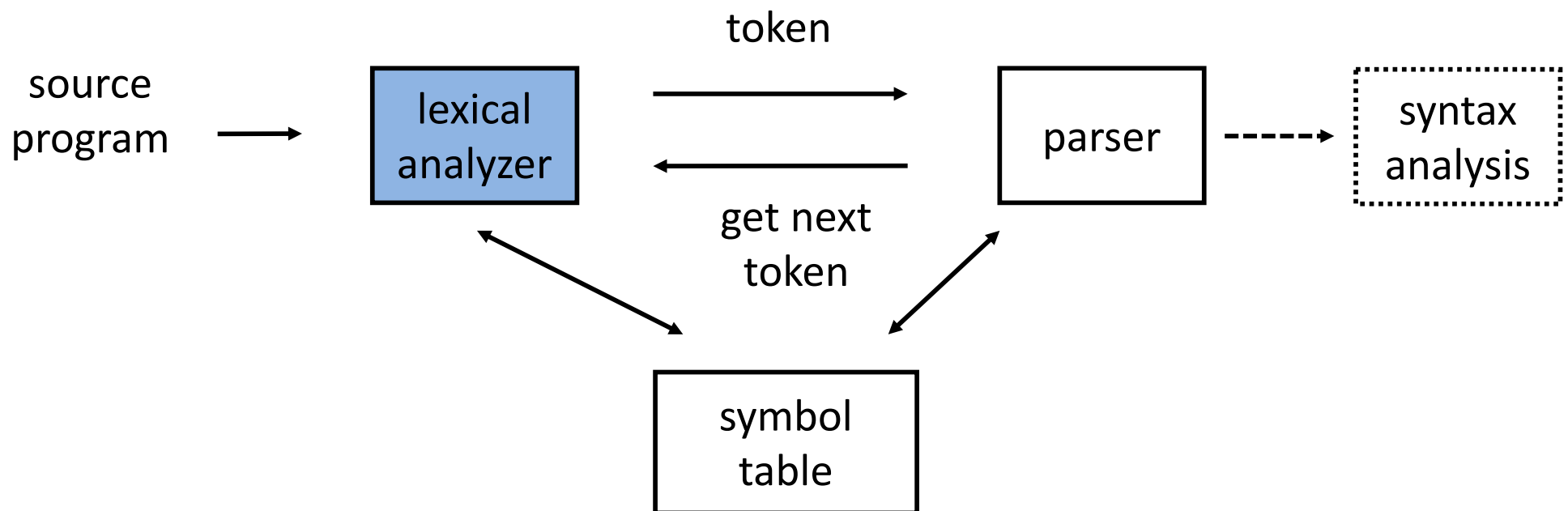
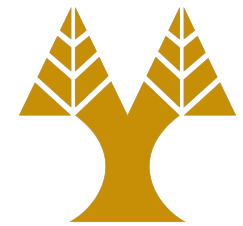
Lexical Analysis

Λεκτική Ανάλυση

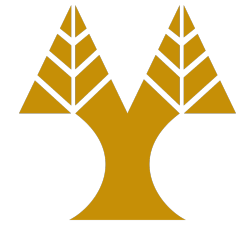
- Definitions
 - Tokens, patterns, lexemes
- Regular Expressions
- Transition Diagrams
- Finite Automata
 - Non-deterministic (NFA)
 - Deterministic (DFA)



The Role of Lexical Analysis

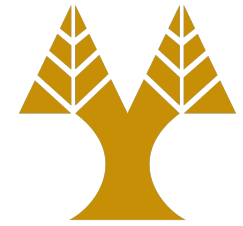


Lexical Analysis Properties

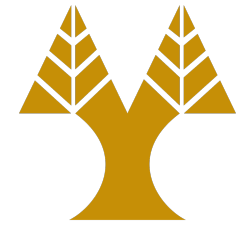


- First phase of the compiler
- Reads the input characters (source program)
 - Heavy I/O, many techniques for speeding up the process
 - De-beautifies the source (strips comments, white-space)
 - Keeps state for error-reporting (line numbers)
 - Sometimes implements the pre-processor
- Produces a sequence of tokens that the parser uses for *syntax analysis*
 - Separation of lexical-syntax analysis is mostly for a clean design

Lexical-Syntax Analysis Separation



- Simpler design
 - Syntax analysis without comments and white-space is simpler
- Efficiency
 - Specialized buffering for reading the source program
- Portability
 - Handling of special characters/alphabets is isolated



How it works?

- Convert source code stream to a series of **tokens**

```
if (x1*x2 < 1.0) {  
    y = x1;  
}
```



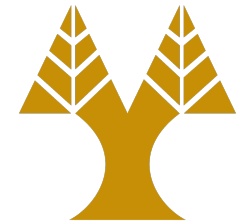
i	f		(x	1	*	x	2		<		1	.	0)	{	\n
---	---	--	---	---	---	---	---	---	--	---	--	---	---	---	---	---	----



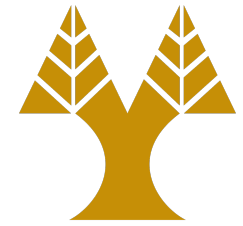
Keyword: if	(Id: x1	*	Id: x2	<	Num: 1.0)	{	Id: y
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Tokens

Διακριτικά



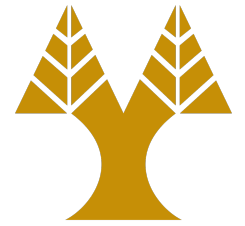
- Identifiers (*αναγνωριστικά*)
 - `x`, `y11`, `elsex`, `_i00`
- Keywords (*δεσμευμένες λέξεις*)
 - `if`, `else`, `while`, `break`
- Constants (*σταθερές*)
 - `2`, `1000`, `-500`, `5L`, `2.0`, `0.00020`, `.02`, `1.`, `1e5`
- Operators and symbols (*τελεστές ή σύμβολα*)
 - `+` `*` `{` `}` `++` `<` `<<` `[` `]` `>=`
- Strings (*αλφαριθμητικά*):
 - `"x"`, `"He said, \"Are you?\""`
- Comments (*σχόλια*)
 - `/** comment */`



Challenges

- Several different formats
 - `2.e0`, `20.e-01`, `2.0000`
- Context is significant
 - Lexical analyzer has a local view
 - `if (x == f(x))`
 - `fi (x == f(x))`
- Keyword-less languages (e.g., PL/I)
 - `IF THEN THEN THEN = ELSE; ELSE ELSE = THEN;`

Treating whitespace



- Whitespace is primarily added for readability of the source code
- In some languages whitespace is not significant and can make things complicated

```
DO 5 I = 1.25
```

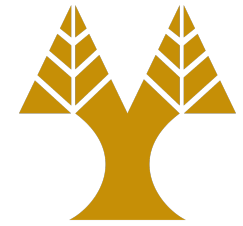
```
(means D05I = 1.25)
```

```
DO 5 I = 1,25
```

```
(means a loop from 1 to 25)
```

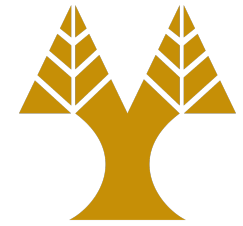
Tokens – Patterns – Lexemes

Διακριτικά – Πρότυπα – Λέξεις



- Tokens (*διακριτικά*)
 - Elements of the language (identifiers, keywords, etc.)
- Pattern (*πρότυπο*)
 - A rule that if applied to a set of strings (or text) generates the same token
- Lexeme (*λέξη*)
 - A sequence of characters in the source program that is matched by the pattern for a token

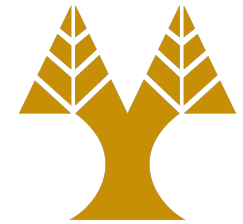
Example



```
const pi = 3.1456;
```

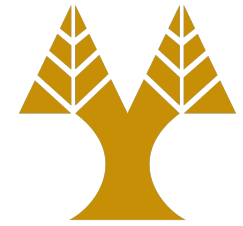
The substring **pi** is a lexeme for the token
“identifier”

Examples of tokens



Token	Sample Lexemes	Pattern (informal)
const	const	const
if	if	if
relation	<, <=, =, <>, >, >=	< or <= or = or <> or > or >=
id	pi, count, D2	letter followed by letters or digits
num	3.141659, 0, 6.03E23	any numeric constant
literal	"core dumped"	any characters between " and " except "

Attributes for Tokens



$E = M * C ** 2$

<**id**, pointer to symbol-table entry for E >

<**assign_op**, >

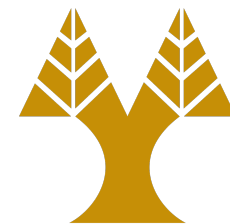
<**id**, pointer to symbol-table entry for M >

<**mult_op**, >

<**id**, pointer to symbol-table entry for C >

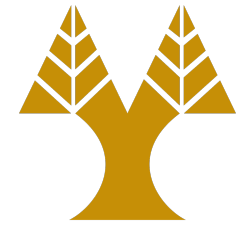
<**exp_op**, >

<**num**, integer value 2>



How we match tokens?

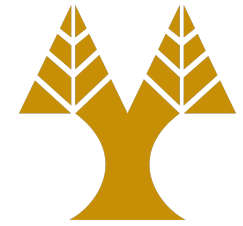
SPECIFICATION OF TOKENS



Definitions

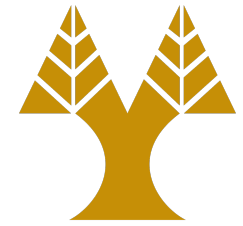
- Alphabet (*αλφάβητο*)
 - Finite set of symbols
 - E.g., $\{0,1\}$ is the binary alphabet
- String (*συμβολοσειρά*)
 - Finite set of symbols drawn from the alphabet
 - ϵ is the empty string
 - $|x|$ is the size of string, **banana** is a string of size 6
- Language (*γλώσσα*)
 - Any set of strings constructed using an alphabet
 - E.g., $\{\epsilon\}$, \emptyset , $\{01, 00, 11, 10\}$

String operations



<i>prefix of s</i>	A string obtained by removing zero or more trailing symbols of string <i>s</i> ; e.g., ban is a prefix of banana
<i>suffix of s</i>	A string formed by deleting zero or more of the leading symbols of <i>s</i> ; e.g., nana is a suffix of banana
<i>substring of s</i>	A string obtained by deleting a prefix and a suffix from <i>s</i> ; e.g., nan is a substring of banana
<i>proper prefix, suffix, or substring of s</i>	Any nonempty string <i>x</i> that is, respectively, a prefix, suffix, or substring of <i>s</i> such that $s \neq x$
<i>subsequence of s</i>	Any string formed by deleting zero or more not necessarily contiguous symbols from <i>s</i> ; e.g., baaa is a subsequence of banana

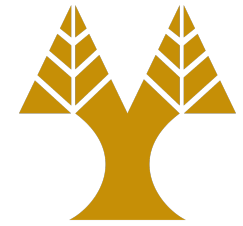
Operations on Languages



- Concatenation (*συνένωση ή παράθεση*)
- Union (*ένωση*)
- Closure (*κλείσιμο*)

Concatenation

Συνένωση



- Assume languages, L and M, their concatenation, $L \circ M$, or LM is
 - $LM = \{ st \mid s \in L \text{ and } t \in M \}$
 - s, t are **strings**

Example

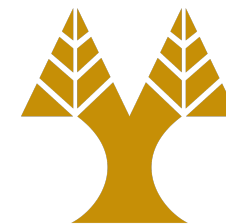
$L = \{A, B, C, \dots, Z\}$

$M = \{0, 1, 2, \dots, 9\}$

$LM = \{A0, A1, \dots, B0, B1, \dots\}$

Exponentiation

Υψωση σε δύναμη



- $L^0 = \{\epsilon\}$
- $L^k = \{s_1 s_2 \dots s_k \mid s_i \text{ is in } L, i=1, \dots, k\}$

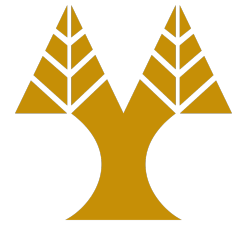
Example

$L = \{A, B, C, \dots, Z\}$

$L^2 = \{AA, AB, \dots, BA, BB, \dots\}$

Union

Ένωση



- Assume languages L and M. Their union, $L \cup M$, is
 - $L \cup M = \{s \mid s \in L \text{ or } s \in M\}$
 - s is **string**

Example

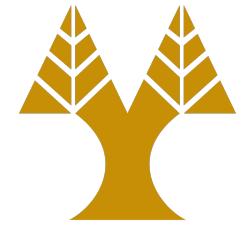
$L = \{A, B, C, \dots, Z\}$

$M = \{0, 1, 2, \dots, 9\}$

$L \cup M = \{A, B, C, \dots, Z, 0, 1, 2, \dots, 9\}$

Closure

Κλείσιμο



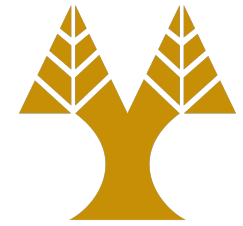
- Kleene closure of L
 - L^* denotes “zero ore more concatenations of” L

$$L^* = \bigcup_{i=0}^{\infty} L^i$$

- Positive closure of L
 - L^+ denotes “one ore more concatenations of” L

$$L^+ = \bigcup_{i=1}^{\infty} L^i$$

Examples



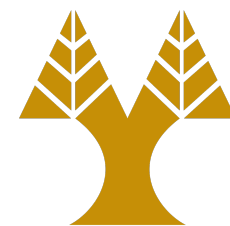
$L = \{A, B, \dots, Z, a, b, \dots, z\}$, i.e., all letters

$D = \{0, 1, \dots, 9\}$, i.e., all digits

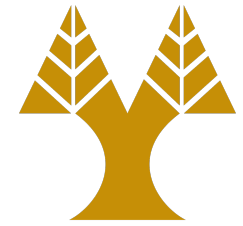
1. $L \cup D$ is the set of letters and digits
2. LD is the set of strings consisting of a letter followed by a digit
3. L^4 is the set of all four-letter strings
4. L^* is the set of all strings of letters, including the empty string
5. $L(L \cup D)^*$ is the set of all strings of letters and digits beginning with a letter
6. D^+ is the set of all strings of one or more digits

Regular Expressions

Κανονικές Εκφράσεις



- In Pascal, an identifier is a letter followed by zero or more letters
 - I.e., it is a member of the set $\mathbf{L(L \cup D)^*}$
- We use *regular expressions* to define such sets
 - **letter (letter | digit) ***
- Each regular expression r over an alphabet denotes a language $L(r)$

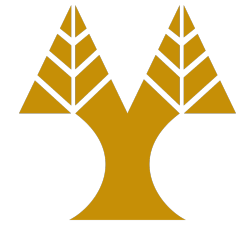


Rules

1. ϵ is a regular expression that denotes $\{\epsilon\}$, i.e., the set containing the empty string
2. If a is a symbol in alphabet Σ then a is a regular expression that denotes $\{a\}$
 - a is used for the symbol, the string and the regular expression
3. Suppose r and s are regular expressions denoting the language $L(r)$ and $L(s)$
 - $(r)|(s)$ is a regular expression denoting $L(r) \cup L(s)$
 - $(r)(s)$ is a regular expression denoting $L(r) \cap L(s)$
 - $(r)^*$ is a regular expression denoting $L(r)^*$
 - (r) is a regular expression denoting $L(r)$

Operator precedence

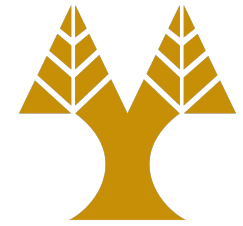
Προτεραιότητες



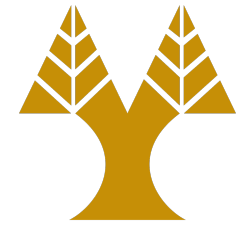
1. The unary operator $*$ has the highest precedence and is left associative
2. Concatenation has the second highest precedence and is left associative
3. $|$ has the lowest precedence and is left associative

$(a) | ((b) * (c))$ is equivalent to $a / b * c$

Regular Expressions Algebra



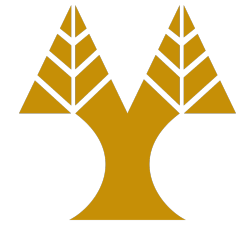
$r s = s r$	is commutative
$r (s t) = (r s) t$	is associative
$(rs)t = r(st)$	concatenation is associative
$r(s t) = rs rt$ $(s t)r = sr tr$	concatenation distributes over
$\varepsilon r = r$ $r\varepsilon = r$	ε is the identify element of concatenation
$r^* = (r \varepsilon)^*$	relation between * and ε
$r^{**} = r^*$	* is idempotent



Shorthands

- $+$: “one or more instances of” r^+ is equal to $(L(r))^+$
- $?$: “zero or one instance of” $r?$ equal to $r|\epsilon$
- $[a-z]$: $\{a, b, \dots, z\}$, equal to $a|b|c|d\dots|z$
- $[^a-z]$: not in set $\{a, b, \dots, z\}$

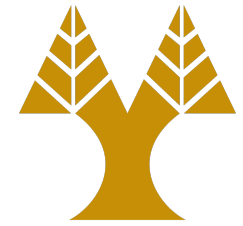
Regular definitions



- A frequently used regular expression can be named for delivering additional regular expressions

Pascal Identifiers (e.g., x1, y, velocity100, etc.)

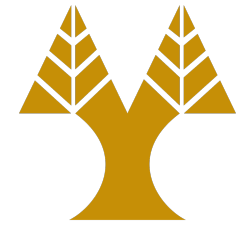
```
letter → A | B | . . . | Z | a | b | . . . | z
digit  → 0 | 1 | . . . | 9
id    → letter (letter | digit)*
```



Example 1

- Unsigned numbers in Pascal
– 5280, 39.37, 6.336E4, 1.894E-4

digit	→	0		1		.	.	.		9			
digits	→	digit		digit *									
opt_frac	→	.		digits		ϵ							
opt_exp	→	(E	(+		-		ϵ)	digits)		ϵ
num	→	digits		opt_frac		opt_exp							



Example 2

- Unsigned numbers in Pascal
– 5280, 39.37, 6.336E4, 1.894E-4

digit	→	0		1		.	.	.		9
digits	→	digit+								
opt_frac	→	(. digits)?								
opt_exp	→	(E(+ -)?digits)?								
num	→	digits opt_frac opt_exp								